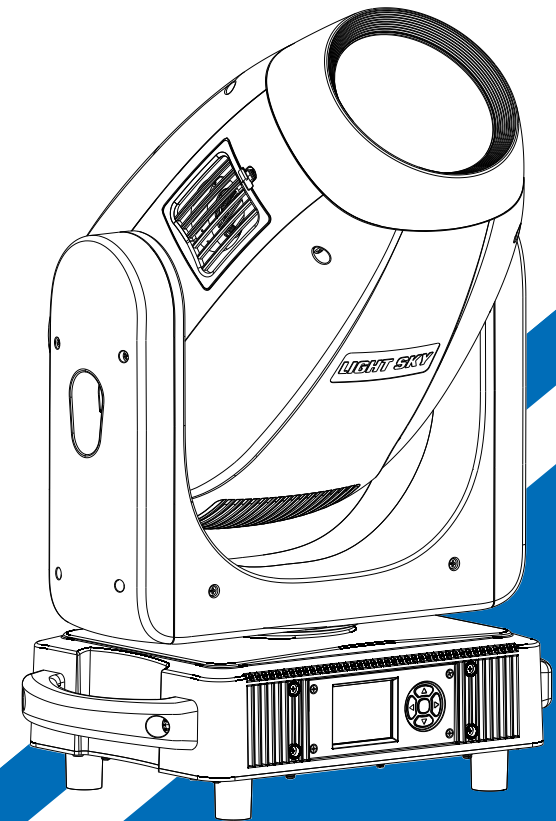


LiGHT SKY
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SUPER SCOPE HYBRID PRO



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User Channel

Please read the instruction carefully before use

6.2.Channel Setting

Enter the MENU menu, select the Personal Settings function, select the channel mode, press the OK button to confirm, you can use the up and down keys to select:30 channels (default), 34channels, Press the OK key to enter the selection confirmation and return to the previous menu.

6.3.Address Setting

Enter MENU, select the DMA setting function, select the address code setting, press the OK button to confirm, and the current DMA address will be displayed in the On screen display. Use the up/down buttons to select addresses 001-512, press the OK button to save the current address code, and return to the previous menu level.

Please refer to the following diagram to address your DMX512 channel for the first 4 units.

Channel mode	Unit 1 Address	Unit 2 Address	Unit 3 Address	Unit 4 Address
30 CH	1	31	61	91
34 CH	1	35	69	103

6.4.DMX 512 Configuration

Please control the fixture by referring to the configurations below

34 Channel	30 Channel	DMX	Function	Note
1	1	0-255	Pan Pan movement/positioning	
2	2	0-255	Pan fine Fine Pan movement/positioning	
3	3	0-255	TILT Tilt movement/positioning	
4	4	0-255	TILT fine Fine Tilt movement/positioning	
5	5	0-255	PAN TILT Speed Pan Tilt movement Speed From Fast To Slow	
6	6	0 - 10 11 -- 20 21 -- 30 31 -- 40 41 -- 50 51 -- 60 61 -- 70 71 -- 80 81 -- 90 91 -- 100 101 -- 110 111 -- 120 121 -- 130 131 -- 140 141 -- 150 151 -- 160 161 -- 170 171 -- 180 181 -- 190 191 -- 200 201 -- 255	Functions NO function All Reset XY Reset Color System Reset Gobo System Reset NO function Focus System Reset Super silent Silent Hight Brightness Effect Reset Zoom Invert Zoom Forward Dmx state black Dmx state hold NO function NO function NO function Display Back light is Auto Function Open NO function	
7	7	0-255	Cyan White→full cyan	
8	/	0-255	Cyan Fine Cyan Fine movement/positioning	
9	8	0-255	Magenta White → full magenta	
10	/	0-255	Magenta Fine Magenta Fine movement/positioning	
11	9	0-255	Yellow White→ full yellow	
12	/	0-255	Yellow Fine Yellow Fine movement/positioning	
13	10	0-255	CTO Color Temperature from Deep to mall	

34 Channel	30 Channel	DMX	Function	Note
14	/	0--255	CTO Fine CTO Fine movement/positioning	
15	11	0 - 89 90 - 100 101 - 111 112 - 122 123 - 133 134 - 144 145 - 155 156 - 166 167 - 179 180 - 214 215 - 249 250 - 255	Colour wheel 0 - 360° OPEN COLOR1 COLOR2 COLOR3 COLOR4 COLOR5 COLOR6 COLOR7 Forwards Color rotation from slow to fast Backwards Color rotation from fast to slow Random Color	
16	12	0 - 9 10-19 20 - 29 30 - 39 40 - 49 50 - 59 60 - 69 70-79 80-87 88-95 96-103 104-111 112-119 120-127 128-135 136-139 140 - 194 195 - 249 250 - 255	Gobo Open GOBO1 GOBO2 GOBO3 GOBO4 GOBO5 GOBO6 GOBO7 Gobo 1 shake slow to fast Gobo 2 shake slow to fast Gobo 3 shake slow to fast Gobo 4 shake slow to fast Gobo 5 shake slow to fast Gobo 6 shake slow to fast Gobo 7 shake slow to fast Open Forwards gobo rotation from slow to fast Backwards gobo rotation from fast to slow Random Gobo	
17	13	0 - 127 128 - 189 190 - 193 194 - 255	Gobo Rotation 0° - 360° Forwards gobo rotation from fast to slow Gobo rotation stop Backwards gobo rotation from slow to fast	
		0 - 9 10-19 20 - 29 30 - 39	Gobo2 Open GOBO1 GOBO2 GOBO3	

34 Channel	30 Channel	DMX	Function	Note
18	14	40 - 49 50 - 59 60 - 69 70-79 80-87 88-95 96-103 104-111 112-119 120-127 128-135 136-139 140 - 194 195 - 249 250 - 255	GOBO4 GOBO5 GOBO6 GOBO7 Gobo 1 shake slow to fast Gobo 2 shake slow to fast Gobo 3 shake slow to fast Gobo 4 shake slow to fast Gobo 5 shake slow to fast Gobo 6 shake slow to fast Gobo 7 shake slow to fast Open Forwards gobo rotation from slow to fast Backwards gobo rotation from fast to slow Random Gobo	
19	15	0 - 127 128 - 189 190 - 193 194 - 255	Gobo2 Rotation 0° - 360° Forwards gobo rotation from fast to slow Gobo rotation stop Backwards gobo rotation from slow to fast	
20	16	0 - 10 11-100 101-255	Prism Prism Out Prism 1 Prism 2	
21	17	0 1--63 64-127 128-191 192-207 208-223 224-239 240-255	Prism Rotation No Function 0--360°/Linear adjust Forwards rotation from fast to slow Backwards rotation from slow to fast from slow to fast 90°Swing from slow to fast 180°Swing from slow to fast 270°Swing from slow to fast 360°Swing	
22	18	0 - 9 10 - 255	Effect Effect Out Effect In	
23	19	0 - 2 3 - 130 131 - 255	Effect Rotation No Function Forwards rotation from fast to slow Backwards rotation from fast to slow	
24	20	0 - 10 11-100 128 - 255	Frost Frost Out Frost1 Frost2	

34 Channel	30 Channel	DMX	Function	Note
25	21	0 - 255	Zoom WIDE BEAM→NARROW BEAM	
26	22	0 - 255	ZoomFine Fine Zoom positioning	
27	23	0 - 255	Focus Infinity→near	
28	24	0 - 255	Focus Fine Fine Focus positioning	
29	25	0 - 9 10 -- 19 20 -- 29 30 -- 39 40 -- 49 50 -- 59 60 - 69 70 - 79 80 -- 255	Autofocus Distance NO function 7M 10M 15M 20M 25M 30M 40M 50M	
30	26	0-255	Autofocus Adjustment Auto Focus Fine	
31	27	0-9 10-49 50-89 90-119 120 - 179 180-255	Strobe No Function Closing pulses in sequences from fast to slow Opening pulses in sequences from fast to slow No Function Random strobe,slow → fast Strobe,slow → fast	
32	28	0 - 255	Dimmer Dimmer from Dark To Bright	
33	29	0 - 255	Dimmer Fine Dimmer Fine	
34	30	0-15 16-255	Gobo Macro No Function Gobo Macro Function	