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MAMBA

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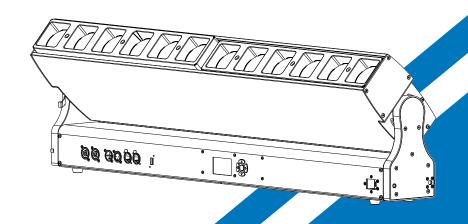
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User Manual

Please read the instruction carefully before use

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Congratulations on choosing our company product! We thank you for your custom.

- Please keep in mind that this product, like other products of the company, adheres to the concept of people-oriented design and manufacture, and takes product quality as the foundation.
- ◆ We put the interests of customers first, and do our best to meet customer requirements.
- Please read this instruction manual carefully and keep it for future reference. In the case of fully understanding the product information, strictly abide by the Use the instruction manual to ensure that the product is installed, used and serviced correctly and safely.
- Our company is not responsible for any damage to lamps or other performance due to personal failure to follow the instructions during installation, use and maintenance.responsibility.
- ◆ Our company reserves the right to modify the manual at any time and without prior notice.

1.Safety Instructions

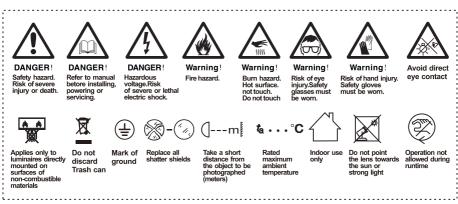


Please read the instruction carefully which includes important information about the installation, usage and maintenance.

WARNING

Please keep this User Manual for future consultation. If you sell the unit to another user, be sure that they also receive this manual.

The following symbols are used to identify important safety information on the product and in this manual:



Important:

Damages caused by the disregard of this user manual are not subject to warranty. The dealer will not accept liability for any resulting defects or problems.

- The equipment is only suitable for indoor dry place use.
- Unpack and check carefully to ensure that there is no transportation damage before
 using the unit.
- Do install and operate by qualified operator.
- The light source in this luminaire should be replaced by the manufacturer or its service agent or a similarly qualified person, always cut off the power supply before replacing he light source.
- Do not allow children to operate the fixture.
- Use safety chain when fixing the unit. Handle the unit by carrying its base instead of head only.

- The unit must be installed in a location with adequate ventilation, at least 20cm from adjacent surfaces.
- Be sure that no ventilation slots is blocked, otherwise the unit will be overheated.
- Before operation, ensure that you are connecting this product to the proper voltage in accordance with the specifications in this manual or on the product's specification label.
- It's important to ground the yellow/green conductor to earth in order to avoid electric shock.
- Minimum ambient temperature Ta: -10℃. Maximum ambient temperature Ta: 45℃.
 Do not operate this product at a lower or higher temperature.
- Do not connect the device to any dimmer pack.
- When the lamp is running, do not place combustible objects next to it. The shortest distance between the device and inflammable and explosive objects or materials is 0.5m.
- Make sure the power cord is not crimped or damaged; replace it immediately if damaged.
- Unit's surface temperature may reach up to 80℃. do not touch the housing bare-handedduring its operation.
- Avoid any flammable liquids, water or metal from entering the unit. Once it happens, cut off the mains power immediately.
- Do not operate in a dirty or dusty environment. do clean the fixture regularly.
- Do not touch any wire during operation as there might be a hazard of electric shock.
- Avoid entanglement of the power cord with other wires.
- The minimum distance to objects/surface must be more than 3 meters.
- In the event of serious operating problem, stop using the unit immediately.
- Never turn on and off the unit time after time.
- The housing, the lenses, or the ultraviolet filter must be replaced if they are visibly damaged.
- Do not open the housing as there are no user serviceable parts inside.
- Do not attempt to operate this unit if it becomes damaged. do not attempt any
 repairs yourself. Repairs carried out by unskilled people can lead to damage or
 malfunction. Please contact the nearest authorized technical assistance center if needed.
- Disconnect this product from its power source before servicing.
- Do use the original packaging if the device is to be transported.
- Avoid direct eye exposure to the light source while the product is on.

• Do not operate this product if you see damage on the housing, shields, or cables. Have the damaged parts replaced by an authorized technician at once.

Installation:

The fixture should be fixed on the clamp. always ensure that the unit is firmly fixed to avoid vibration and slipping off during operation. ensure that the trussing or area of installation must be able to hold 10 times the weight without any deformation. Always install a safety cable that can hold at least 12 times the weight of the fixture when installing do install and operate by qualified operator. It must be installed in a place where there is out of the reach of people.

2.Technical Specifications

OPTICS

- Light source: 12*40W LED chip RGBW 4 in 1

Beam angle: 3.6°-38°Zoom angle: 4.2°-53°

- Color Temperature: 2200K-8000K

- Light Luminous Flux: 18460 lux@5 meters

EFFECT

- Color Mixing System: uniform RGBW color mixing and rainbow effect

- Zoom system: Linear electronic zoom

- Individual Controlled: support individual controlled, varied in color and effect

- effect macro: static and dynamic

- Dimmer: Linear electronic dimmer, provides four dimming options

- Strobe: 1-30Hz electronic strobe and random strobe

CONTROL AND PROGRAMMING

- Controlled Channel:19CH(Standard),64CH(Extended),see channel table for details

- Control Mode: DMX512, RDM, ART-NET

- Data connection: RJ45 input and output, 3-pin and 5-pin input and output

- Display: LCD Lattice screen

SOFTWARE

- Upgrade: Upgrade software through DMX signal interface and USB interface

- Intelligent temperature control to ensure long lifespan of LED

PAN/TILT MOVEMENT

- Tilt movement:185°16 bit precision

POWER AND VOLTAGE

Input voltage: AC 100-240V 50/60Hz

- Power: 425W PF:>0.98

SIZE AND WEIGHT

- Light Size: 1003mm×126mm×308mm

- N.W: 20.3 kg

- Carton size: 1110mm×410mm×215mm

- G.W: 24.0 kg

- Flycase (option-3 sets):1075mm×680mm×495mm

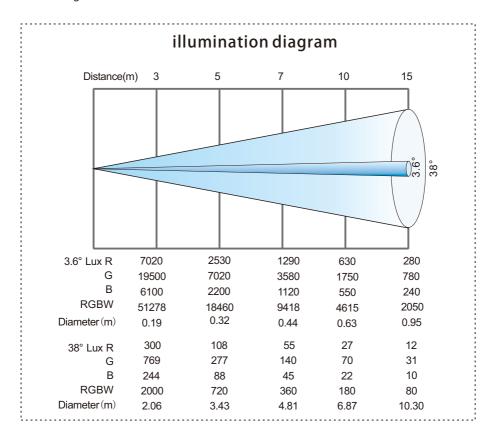
- N.W: 60.9 Kg G.W: 100.4 Kg

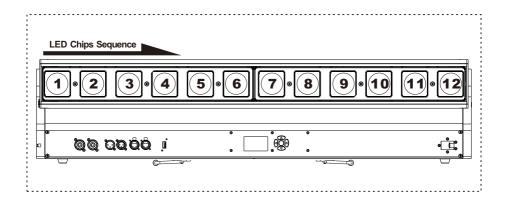
OTHERS

- IP rate: IP20
- Working environment: -10°C~45°C
- Maximum temperature of fixture body surface: 80°C
- Maximum on-line quantity: 2pcs/110V 4pcs/220V
- Maximum current: 1.9A/220V; 4.3A/110V
- Optional material: light hook

APPROVALS

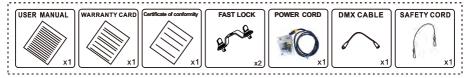
- The product implementation standard: GB 7000.1-2015 GB7000. 217-2008
- Approved certifications: CE , RoHs
- The product complies with the following EU directives:
- Low Voltage Directive 2014/35/EU . EMC Directive 2014/30/EU



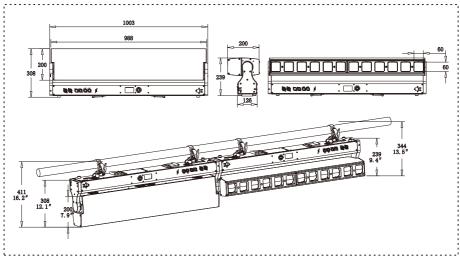


2.1.Attachment And Size

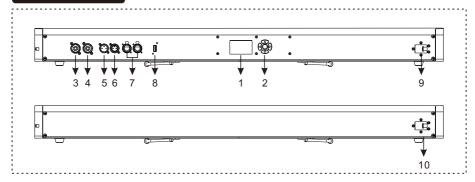
Attachment contents-Fig.1



Size-Fig.2



3.Control Panel



- 1. Display: To show the various menus and the selected function.
- 2. Button:

	OK confirmation key
	UP
•	DOWN
•	To the left
•	To the right

- 3. Power input: connect to the power supply.
- 4. Power output: connect to the lamp power output adapter.
- 5. DMX input: for DMX512 connection, use 3 or 5-core XLR signal cable to connect console and lamps,and input DMX signal.
- 6. DMX output: used for DMX512 connection, use 3 or 5-core XLR signal cable to connect console and lamps,And output DMX signal.
- 7. ART-NET input/output: The information of the luminaire can be transmitted to the main controller through the network cable, and the luminaire can be controlled through Rj45.
- 8. USB socket: for updating software version.
- 9. Lamp connection lock position (front)
- 10. Lamp connection lock position (back)

4.How To Set The Unit

4.1.Main Function

After starting up, press any key to enter the **preset menu** interface, use the up/down/left/right keys to select: DMX settings, basic information, personality settings, manual control, service options, test lamps, language, screen rotation, press OK Confirm and enter the lower menu.

① 498 - DMX settings

Enter the **Preset menu** interface, select Enter the OK key to enter the lower menu, use the Up/Down key to select the 2 level menu: DMX address, signal priority, AreNet setting, exit.

2 DMX address:

Select the **DMX** address function, press the OK key to enter the lower-level menu, press the up/down key, you can choose to set the address code (001~512) of the lamp according to the current channel mode, and press the left/right key to fine-tune the address code. Press OK to confirm the settings and return to the previous menu.

② DMX/Artnet:

Select the **DMX/Artnet** function, press the OK button to enter the lower menu, press the up/down button, you can choose: DMX priority (default), ARTNET priority, press the OK button to confirm the setting and return to the upper menu, or press the left/right button to Returns to the previous menu without changing the current selection.

2 ArtNet Set:

Select the **ArtNet Set** function, press the OK key to enter the lower-level menu, press the Up/Down key to select: IP address, Mask address, Net address, Sub Net address, Universe address, and exit. Press the OK key to enter the lower level menu, or press the left/right key to return to the upper level menu.

③ IP address:

Select the **IP** address function, press the OK key to enter the sub-menu, press the left/right key to select the address code number segment to be set, and press the up/down key to adjust the number of the number segment. Press OK to confirm the settings and return to the previous menu.

3 Mask address:

Select the **Mask address** function, press the OK key to enter the lower-level menu, press the left/right key to select the address code number segment to be set, and press the up/down key to adjust the number of the number segment. Press OK to confirm the settings and return to the previous menu.

③ Net address:

Select the **Net address** function, press the OK key to enter the submenu, and press the Up/Down key to adjust the Net address code (001~128). Press OK to confirm the settings and return to the previous menu.

3 Sub Net address:

Select the **Sub Net address** function, press the OK key to enter the sub-menu, and press the Up/Down key to adjust the Sub Net address code (001~015). Press OK to confirm the settings and return to the previous menu.

③Universe address:

Select the **Universe address** function, press the OK key to enter the submenu, and press the Up/Down key to adjust the universe address code (001~015). Press OK to confirm the settings and return to the previous menu.

① 💆 – Information

Enter the **preset menu** interface, select function, press the OK key to enter the lower menu, use the up/down keys to select the ② level menu: total running time, equipment time, equipment temperature, RDM address, fan voltage, equipment channel, version information, quit.

2 Total Time

Select the **Total Time** function of total running time, press the OK key to enter the sub-menu, and you can view the equipment: always powered on (H), always on (H). Press OK or Left/Right to return to the previous menu.

2 Led hours

Select the **Led hours** function, press the OK key to enter the sub-menu, you can view the device: power-on time (H), lighting time (H). Press OK or Left/Right to return to the previous menu.

2 Temperature

Select the **Temperature** function, press the OK key to enter the lower-level menu, and you can view the temperature of the device: driver board 1, light source 1, driver board 2, and light source 2 (unit: °C). Press OK or Left/Right to return to the previous menu.

2 RDM UID

Select the **RDM UID** function, press the OK key to enter the submenu, and you can view the device: RDM address information. Press OK or Left/Right to return to the previous menu.

② Fan voltage

Select the **Fan voltage** function, press the OK key to enter the sub-menu, you can view the equipment: cooling fan 1, cooling fan 2 voltage. Press OK or Left/Right to return to the previous menu.

2 DMX live

Select the **DMX live** function, press the OK key to enter the submenu, and you can view the device: channel information in the current channel mode. Press OK or Left/Right to return to the previous menu.

② System version

Select the **System version** function, press the OK key to enter the lower-level menu, and you can view the version information of the device: display board, Y-axis board, zoom 1, zoom 2, light board 1, and light board 2. Press OK or Left/Right to return to the previous menu.

1 Personal

Enter the **preset menu** interface, select function, press the OK button to enter the lower menu, use the up/down button to select the ② level menu: channel mode, interface display password, dimming curve, LED sequence reverse, display setting, Led frequency setting, Fan mode, exit, press OK key to enter the lower menu, or press the left/right key to return to the upper menu.

2 Channel mode

Select the **Channel mode** function, press the OK key to enter the lower menu, you can use the up / down keys to select: standard mode (19CH) (default), extended mode (64CH), press the OK key to confirm the selection and return to the upper menu.

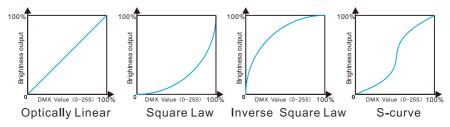
2 Display lock

Select the **Display lock** function, press the OK key to enter the submenu, press the up/down key to select: on, off (default), press the OK key to confirm Select and return to the previous menu. (Note: The interface password function only works for the DMX setting function, password: 2222)

② Dimmer Curve

Select the **Dimmer Curve** function, press the OK key to enter the lower menu, you can use the Up/Down keys to select: linear (default), square curve, inverse square curve, S curve, press the OK key to confirm the selection and return to the upper menu.

Dimmer Modes



2 LED sequence reverse

Select the **LED sequence reverse** function of setting the sequence of light beads in reverse, press the OK key to enter the lower menu. You can use the up/down keys to select: close/open, press the OK key to confirm the selection and return to the upper menu.

2 Display

Select the **Display** setting function, press the OK key to enter the submenu, you can use the up/down key to select the ③ level menu: language (Language), backlight, screen rotation, backlight flashing, exit, press the OK key to enter the submenu, or press the left button Return to previous menu.

3 Language

Select the **Language** function, press OK key to enter the lower menu, you can use the up / down keys to select: English , Chinese (default), press OK key to confirm the selection and return to the upper menu.

3 Backlight

Select the **Backlight** function, press the OK key to enter the lower menu, you can use the up/down keys to select: constant light, automatic off (30S) (default), press the OK key to confirm and return to the upper menu.

③ Reversal

Select the **Reversal** function, press the OK key to enter the lower menu, you can use the up / down keys to select: normal (default), rotate 180 degrees, press the OK key to confirm and return to the upper menu.

3 Backlight blink

Select the **Backlight blink** function, press the OK key to enter the submenu, you can use the up / down keys to select: open (default), close, press the OK key to confirm and return to the previous menu.

2 Led Preq Set

Select the **Led Preq Set** function, press the OK button to enter the lower menu, you can use the up/down button to select the ③ level menu: 1000 Hz, 3600 Hz, 7200 Hz, 25000 Hz (default), press the OK button to confirm the selection and return to the upper menu, Pressing Left/Right only returns to the previous menu without changing the current selection.

(2) Fan mode

Select the fan mode function, press the OK key to enter the lower-level menu, you can use the up/down keys to select the menu: high speed, silent, press the OK key to confirm the selection and return to the upper-level menu, press the left/right key to only return to the upper-level menu, not Change the current selection.

2 Dimming mode

Select the dimming mode function, press the OK key to enter the lower menu, and use the up/down keys to select the ③ level menu: fast and smooth, press the OK key to confirm the selection and return to the upper menu, press the left/right keys to only return to the upper menu, without changing the current selection.

① Manual control

Enter the **preset menu** interface, select function, press the OK key to enter the submenu, you can use the up/down key to select the ② level menu: channel control, reset, exit, press the OK key to enter the submenu, or press the left/right key to Return to previous menu.

2 Channel control

Select the **Channel control** function, press the OK key to enter the sub-menu, press the up / down key to select each channel of the current channel mode, press the left / right key to manually adjust the DMX value of each channel from 0 to 255, press the OK key Return to the previous menu, and at the same time, the lamp is reset to the state just turned on.

② Reset

Select the **Reset** function, press the OK key to enter the lower menu, you can use the up / down keys to select: system reset (that is, the whole machine reset), vertical reset, zoom reset, exit, press the OK key to confirm and execute the selected reset command, and return Previous menu, or press Left/Right to return to previous menu only.

① B- Service

Enter the **preset menu** interface, select function, press the OK key to enter the submenu, you can use the up/down key to select: current fault information, clear fault information, calibration, factory settings, exit, press the OK key to enter the submenu, or press the Left/Arrow only returns to previous menu.

② Error list

Select the **Error list** function, press the OK key to enter the lower-level menu, you can view the fault records of the whole machine, press the OK key or the left/right key to return to the upper-level menu.

② Clean error

Select the **Clean error** function, press the OK key to enter the lower menu, use the up/down keys to select: no clear (default), clear, you can clear or keep the fault records of the lamp, press the OK key to confirm clearing the fault information and return to the upper menu, or press Left/Right to return to the previous menu without changing the current selection.

② Calibration

Select the **Calibration** function, press the OK key to enter the lower menu, press the up/down key to select each channel of the current channel mode, press the left/right key to manually fine-tune the DMX value of each channel from 0 to 255 (default 128), press OK key to confirm and return to the previous menu.

② Factory

Select the **Factory** function, press the OK key to enter the submenu, you can use the up / down keys to select: factory default, time clear, developer, software upgrade, exit, press the OK key to enter the submenu. Note that the functions under this menu require a password to proceed to the next step.

1 Test

Enter the **preset menu** interface, select function, press the OK key to enter the submenu, you can use the up/down key to select: test vertical, test the head effect, overall test, exit, press the OK key to enter the submenu, and the lamp starts to execute Test instructions. Or press Left/Right to return to previous menu only.

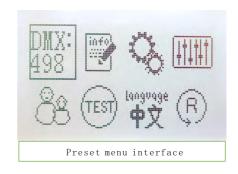
① 中文 - Language

Enter the **Preset Menu** interface, select Function, and press OK to switch between Chinese (default) and English.

① B - Reversa

Enter the **Preset Menu** interface, select Function, and press OK to switch the screen between: normal and rotated 180 degrees.





Main menu	I menu		II menu		III menu		IV menu
	Address:001-512	П		Т		Т	
		T	DMX Priority	T			
	DMX/ARTNET	→	ARTNET Priority	T			
			IP Address	-	xxx. xxx. xxx. xxx		
DMX Address →			Mask Address	-	xxx. xxx. xxx. xxx		
	ArtNet Set	→	Net Address	-	1-128		
		1	Sub Net Address	-	0-15		
			Universe Address	-	0-15		
	Return (ESC)						
	m . 1 m		Power:***(h)	Ī			
	Total Time	→	Led ON:***(h)	Ī			
			Total:****(h)	Ī			
	Led hours	→	Led open:****(h)				
			Borad 1: 00.0	Ī			
		1	LED 1: 00.0	Ī			
	Temperature	→	Borad 2:00.0	Ī			
		1	LED 2:00.0	Ī			
	RDM UID	-	RDM UID 3888:00000000	Ī			
	P. V. 1.		LEDFanl 00.0V				
	FanVoltag	-	LEDFan2 00.0V				
			1.Dimmer 000-255				
		11	2.DimmerFine 000-255				
		1	3. strobe 000-255	Ī			
		11	4. Red 000-255				
		1	5. Green 000-255	Ī			
		1	6. Blue 000-255	Ī			
		11	7.White 000-255				
		11	8. CCT 000-255				
Information →			9. Inter Program 000-255				
IIITOT IIIat TOII			10. Program Speed 000-255				
	DMX live		11. Dimmer of Back Color(for				
	DMX 11ve		Program) 000-255 12. Red of Back Color(for	╁		-	
			Program) 000-255				
		1	13. Green of Back Color(for				
			Program) 000-255	1			
			14.Blue of Back Color(for Program) 000-255				
		1	15. White of Back Color(for	T			
			Program) 000-255	1			
			16.Z00M left segment 000-255	1			
		11	17. TILT 000-255	↓_		L	
		11	18. TILT FINE 000-255	↓_		L	
		\perp	19. RESET 000-255	↓_		L	
		11	Display	↓_		L	
			Y Board	1		<u> </u>	
	System version	_	Zooml	1		<u> </u>	
			Zoom2	1		<u> </u>	
			LED1	+		1	
	p . ()	+	LED2	1		<u> </u>	
	Return (ESC)	+		1		1	
	Channel mode	-	Standard (19CH)	╄		┡	
		+	Extended (64CH)	+		1	
	Display lock		0FF	1		<u> </u>	
			ON	1		L	

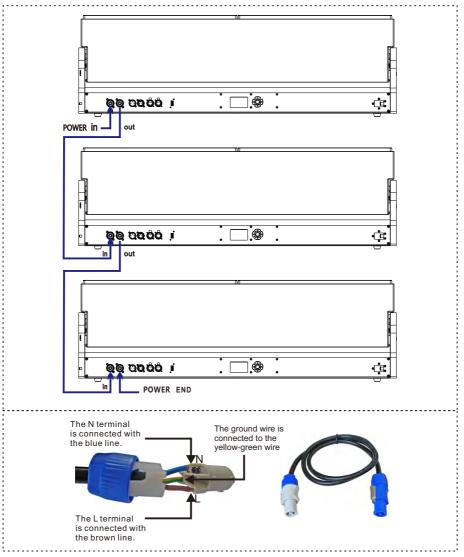
Main menu	I menu		II menu		III menu		IV menu
MULTI MOTO	1 20112	\top	Linear (Default)	Т	111 2011	т	IV mone
		l t	Square	T		t	
	Dimmer Curve	 →†	I-Square	T		T	
		l f	SCurve	T		T	
		Ħ	OFF			Ī	
	LED invert	-1	ON				
		Ħ			English	Ī	
			Language	_	Chinese		
		l f			0pen	Ī	
Personal			BackLight	_	Auto close(30s)		
	Display	-			Norma1	T	
			Reversal	_	Rota. 180		
		1 1			ON		
			Backlight blink	_	OFF		
		1 1	Return(ESC)				
			1000 Hz			T	
		1 1	3600 Hz				
	Led Preq Set		7200 Hz			T	
		1 1	25000 Hz				
			fast			T	
	Fan mode	H	silence			Ī	
			fast				
	Dim mode		smooth				
	Return (ESC)						
			1. Dimmer 000-255				
		11	2.DimmerFine 000-255				
		1 1	3. strobe 000-255				
		11	4. Red 000-255				
		•	5. Green 000-255				
		11	6. Blue 000-255				
		11	7. White 000-255				
		1 1	8. CCT 000-255				
		11	9. Inter Program 000-255				
		[10. Program Speed 000-255				
		[11. Dimmer of Back Color(for				
	Channel control	→	Program) 000-255 12. Red of Back Color(for	+		-	
			Program) 000-255				
Manual		1 1	13. Green of Back Color(for				
control			Program) 000-255	4		1	
			14.Blue of Back Color(for Program) 000-255				
		l t	15. White of Back Color(for	T		t	
			Program) 000-255				
			16.Z00M left segment 000-255				
		11	17. TILT 000-255				
			18. TILT FINE 000-255				
		11	19. RESET 000-255				
		Ш	Return (ESC)	1		1	
			system reset	1		1	
	Reset	_	Tilt reset	1		<u> </u>	
	NO.		Zoom reset	1		<u> </u>	
		Ш	Return (ESC)	1		1	
	Return (ESC)	$\downarrow \downarrow$		1		<u> </u>	
			Z00M1	1		1	
	Error list	-	Z00M2	1		1	
i l			TILT				

Main menu	I menu	II menu	III menu	IV menu
		Yes		
	Clean error	No		(code: 2222)
		Tilt 000-255		
		Zoom1 000-255		
		Zoom2 000-255		
		Red1 000-255		
		Green1 000-255		
		Blue1 000-255		
		Whitel 000-255		
		Red2 000-255		
		Green2 000-255		
		Blue2 000-255		
		White2 000-255		
		Red3 000-255		
		Green3 000-255		
		Blue3 000-255		
		White3 000-255		
		Red4 000-255		
		Green4 000-255		
		Blue4 000-255		
		White4 000-255		
		Red5 000-255		
		Green5 000-255		
		Blue5 000-255		
		White5 000-255		
		Red6 000-255		
		Green6 000-255		
	Calibration	Blue6 000-255		
		White6 000-255		
		Red7 000-255		
		Green7 000-255		
		Blue7 000-255		
Service →		White7 000-255		
		Red8 000-255		
		Green8 000-255		
		Blue8 000-255		<u> </u>
		White8 000-255		
		Red9 000-255		
		Green9 000-255		
		Blue9 000-255		
		White9 000-255	++	++
		Red10 000-255	++	++
		Green10 000-255	+	++
		Blue10 000-255		++
		White10 000-255	+	++
		Red11 000-255	+	++
		Green11 000-255	+	++
		Blue11 000-255	+	++
		White11 000-255	+	++
		Red12 000-255	+	++
		Green12 000-255	+	++
		Blue12 000-255	+	++
1.1		White12 000-255		<u> 1 </u>

Main menu		I menu		II menu		III menu	IV menu
				Return (ESC)			
				Defualt			
						Total Time	
				Time clean	→	Device Time	
						Led Time	
						Manual OR DMX	DMX Control
						Manual OR DMX	Manual Control
		P			→	Load font	
		Factory]	D 1			LIGHT SKY
				Developer -	→	LOGO select	Custom LOGO
							No LOGO
					-	LOGO upgrade	
					→	Return(ESC)	
				Firmware update			
				Return (ESC)			
		Return(ESC)					
		Test T	-	STEP ***			
test	→	Test effect	-	STEP ***			
		Test all	_	STEP ***			
		Return(ESC)					
I	1	English					
Language	Ĺ	Chinese					
Reversal		Normal					
Reversal	ľ	Rota. 180					

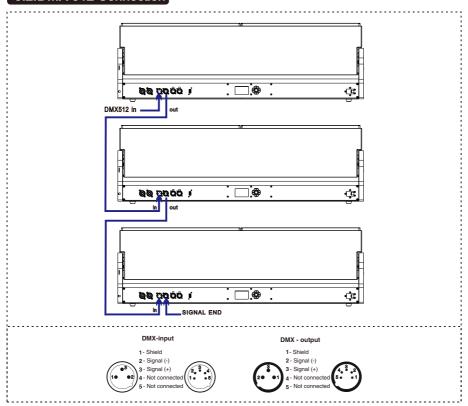
5.Connection and control

5.1. Power supply connection



- The bus connecting the power supply must be installed by a qualified professional technician.
- After completing all the above operations and ensuring that it is installed, you can power on the lamp to operate.

5.2.DMX 512 Connection



- 1. At last unit, the DMX cable has to be terminated with a terminator. Solder a 1200hm 1/4W resistor between pin 2(DMX-) and pin 3(DMX+) into a 3-pin XLR-plug and plug it in the DMX-output of the last unit.
- 2. Connect the unit together in a "daisy chain" by XLR plug cable from the output of the unit to the input of the next unit. The cable cannot be branched or split to a "Y" cable. DMX 512 is a very high-speed signal. Inadequate or damaged cables, soldered joints or corroded connectors can easily distort the signal and shut down the system.
- 3. The DMX output and input connectors are pass-through to maintain the DMX circuit, when one of the units' power is disconnected.
- 4. Each lighting unit needs to have a DMX address to receive the data by the controller. The address number is between 1-512.
- 5. The end of the DMX 512 system should be terminated to reduce signal errors.
- 6. 3 pin XLR connectors are more popular than 5 pins XLR.
- 3 pin XLR: Pin 1: GND, Pin 2: Negative signal (-), Pin 3: Positive signal (+)
- 5 pin XLR: Pin 1: GND, Pin 2: Negative signal (-), Pin 3: Positive signal (+), Pin4, Pin5 not used.

5.3.Channel Setting

Enter the MENU menu, select the Personal Settings function, select the channel mode, press the OK button to confirm, you can use the up and down keys to select: 19channels (default), 64 channels, Press the OK key to enter the selection confirmation and return to the previous menu.

5.4.Address Setting

Enter MENU, select the DMX setting function, select the address code setting, press the OK button to confirm, the current DMX address will be displayed on the display. Use the up/down buttons to select addresses 001~512, and press the OK button to save. Press the OK button to return to the previous menu.

Please refer to the following diagram to address your DMX512 channel for the first 4 units.

Channel mode	Unit 1 Address	Unit 2 Address	Unit 3 Address	Unit 4 Address
19 CH	1	20	39	58
64 CH	1	65	129	193

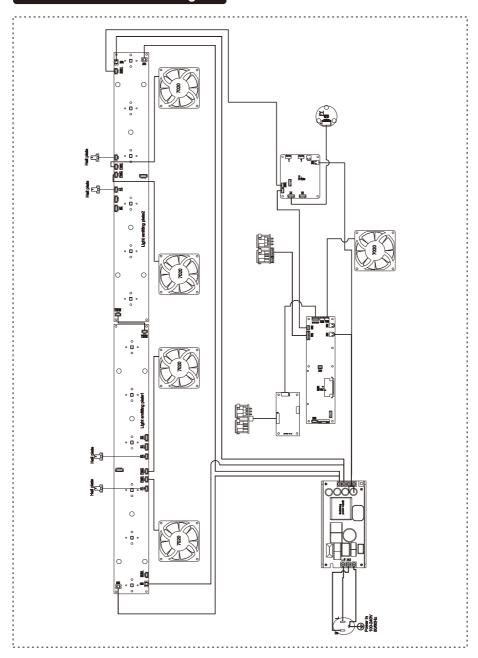
5.5.DMX 512 Configuration

1 1 0-255 Dimmer Fine Light output linearly increase from off to maximum brightness 2 2 0-255 Dimmer Fine Fine Dimmer positioning 3 3 10-194 Strobe Close Cl	64 Channel	19 Channel	DMX	Function	Note
2 2 0.255 Light output linearly increase from off to maximum brightness Dimmer Fine Dimmer positioning Strobe 0 - 9 Close 10 - 194 Strobe from slow to fast 250 - 255 Open 4 4 0.255 Red 1 colour linearly increase from no-light to maximum intensity GREEN1 GREEN1 colour linearly increase from no-light to maximum intensity From the colour linearly increase from no-light to maximum intensity RED 2 White 1 Colour linearly increase from no-light to maximum intensity 7 7 0.255 Red 2 colour linearly increase from no-light to maximum intensity 8 7 0.255 Red 2 colour linearly increase from no-light to maximum intensity 8 7 0.255 Red 2 colour linearly increase from no-light to maximum intensity 8 7 0.255 Red 2 colour linearly increase from no-light to maximum intensity 9 7 0.255 Red 2 colour linearly increase from no-light to maximum intensity 10 7 0.255 Red 2 colour linearly increase from no-light to maximum intensity 11 7 0.255 Red 2 colour linearly increase from no-light to maximum intensity 12 8 BLUE 2 13 8 RED 3 RED 3 REB 3 14 7 0.255 Red 3 colour linearly increase from no-light to maximum intensity 14 7 0.255 Red 3 colour linearly increase from no-light to maximum intensity 15 7 0.255 Red 3 colour linearly increase from no-light to maximum intensity 16 7 0.255 Red 3 colour linearly increase from no-light to maximum intensity 16 7 0.255 Red 4 colour linearly increase from no-light to maximum intensity 17 0.255 Red 4 colour linearly increase from no-light to maximum intensity 18 7 0.255 Red 5 colour linearly increase from no-light to maximum intensity 19 7 0.255 Red 5 colour linearly increase from no-light to maximum intensity 19 7 0.255 Red 5 colour linearly increase from no-light to maximum intensity 19 7 0.255 Red 5 colour linearly increase from no-light to maximum intensity 10 10 10 10 10 1					
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Strobe Close 10 - 194 195 - 199 200 - 249 Random strobe from slow to fast 250 - 255 Open 260 - 265 Random strobe from slow to fast 250 - 255 Open ReD1 ReD1 O-255 Open Open Open Open Open Op	2	2	0-255		
3 10 - 194 Strobe from slow to fast Open 200 - 249 Strobe from slow to fast Open 200 - 249 Random strobe from slow to fast Open 200 - 249 Random strobe from slow to fast Open 200 - 249 Red 1 colour linearly increase from no-light to maximum intensity GREEN 1 Red 1 Colour linearly increase from no-light to maximum intensity GREEN 1 O-255 GREEN 2 GREEN 2 O-255 GREEN 3 GREEN 4 O-255 GREEN 3 GREEN 4 O-255 GREEN 5 GREEN 4 O-255 GREEN 5 G			0-233		
3 195 - 199 200 - 249 Random strobe from slow to fast 250 - 255 Open 4 4 4 0-255 Red 1 colour linearly increase from no-light to maximum intensity 5 5 0-255 Red 1 colour linearly increase from no-light to maximum intensity 6 6 0-255 BLUE1 colour linearly increase from no-light to maximum intensity 7 7 0-255 BLUE1 colour linearly increase from no-light to maximum intensity 8 / 0-255 BLUE1 colour linearly increase from no-light to maximum intensity 9 / 0-255 Red 2 colour linearly increase from no-light to maximum intensity 10 / 0-255 Red 2 colour linearly increase from no-light to maximum intensity 8 BLUE 2 RED 3 RED 2 RED 3 RED 2 RED 3 RED 2 RED 3 RED 3 RED 3 RED 4 RED 3 RED 3 RED 3 RED 4 RED 3 RED 5 RED 3 RED 5					
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9 / 0-255 Red2 colour linearly increase from no-light to maximum intensity 10 / 0-255 GREEN2 colour linearly increase from no-light to maximum intensity 11 / 0-255 BLUE2 11 / 0-255 BLUE2 colour linearly increase from no-light to maximum intensity 12 / 0-255 White 2 white2 colour linearly increase from no-light to maximum intensity 13 / 0-255 Red3 colour linearly increase from no-light to maximum intensity 14 / 0-255 GREEN3 colour linearly increase from no-light to maximum intensity 15 / 0-255 BLUE3 BLUE3 BLUE3 colour linearly increase from no-light to maximum intensity 16 / 0-255 White 3 white 3 colour linearly increase from no-light to maximum intensity 17 / 0-255 RED4 18 / 0-255 GREEN4 colour linearly increase from no-light to maximum intensity 18 / 0-255 GREEN4 colour linearly increase from no-light to maximum intensity 19 / 0-255 BLUE4 BLUE4 colour linearly increase from no-light to maximum intensity 19 / 0-255 RED5 GREEN4 colour linearly increase from no-light to maximum intensity 20 / 0-255 Red5 colour linearly increase from no-light to maximum intensity RED5 Red5 colour linearly increase from no-light to maximum intensity 19 / 0-255 Red5 colour linearly increase from no-light to maximum intensity RED5 Red5 colour linearly increase from no-light to maximum intensity RED5 Red5 colour linearly increase from no-light to maximum intensity 11 / 0-255 Red5 colour linearly increase from no-light to maximum intensity 12 / 0-255 Red5 colour linearly increase from no-light to maximum intensity 13 / 0-255 REEN5 colour linearly increase from no-light to maximum intensity 14 / 0-255 REEN5 colour linearly increase from no-light to maximum intensity	8	1			
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10			0-233		
11	10	/	0-255		
12	11	/			
12		,	0-255		
13	12	1	0.055		
13			0-255		
14	13	/	0-255		
15	14	1			
15 / 0-255 White3 colour linearly increase from no-light to maximum intensity 16 / 0-255 ReD 4 Red4 colour linearly increase from no-light to maximum intensity 17 / 0-255 GREEN 4 GREEN 4 GREEN 4 GREEN 4 colour linearly increase from no-light to maximum intensity 18 / 0-255 BLUE 4 BLUE 4 colour linearly increase from no-light to maximum intensity 19 / 0-255 White 4 colour linearly increase from no-light to maximum intensity 20 / RED 5 Red 5 colour linearly increase from no-light to maximum intensity 21 / GREEN 5 GREEN 5 GREEN 5 colour linearly increase from no-light to maximum intensity 22 / 0-255 BLUE 5	14	,	0-255		
RED 4 Red4 colour linearly increase from no-light to maximum intensity GREEN 4 GREEN 4 GREEN 4 GREEN 4 colour linearly increase from no-light to maximum intensity BLUE 4 BLUE 6 BLUE 5 GREEN 5 Colour linearly increase from no-light to maximum intensity White 4 White 4 colour linearly increase from no-light to maximum intensity RED 5 Red5 colour linearly increase from no-light to maximum intensity GREEN 5 GREEN 5 GREEN 5 Colour linearly increase from no-light to maximum intensity BLUE 5 BLU	15	1	0.055		
16			0-255		
17 / 0-255 GREEN 4 GREEN 4 GREEN 4 GREEN 4 colour linearly increase from no-light to maximum intensity 18 / 0-255 BLUE 4 BLUE 4 colour linearly increase from no-light to maximum intensity White 4 White 4 Colour linearly increase from no-light to maximum intensity 20 / 0-255 Red5 colour linearly increase from no-light to maximum intensity 21 / 0-255 GREEN 5 GREEN 5 GREEN 5 GREEN 5 colour linearly increase from no-light to maximum intensity 22 / 0-255 BLUE 5 BLUE 5 BLUE 5 SILUE	16	/	0-255		
18 / 0-255 GREEN4 colour linearly increase from no-light to maximum intensity 19 / 0-255 BLUE 4 White 4 White 4 colour linearly increase from no-light to maximum intensity 20 / 0-255 Red5 colour linearly increase from no-light to maximum intensity 21 / 0-255 GREEN5	17	1		i i	
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19 / 0-255 White 4 White 4 colour linearly increase from no-light to maximum intensity 20 / 0-255 Red5 colour linearly increase from no-light to maximum intensity 21 / 0-255 GREEN 5 GREEN 5 colour linearly increase from no-light to maximum intensity 22 / 0-255 BLUE 5 BLUE 5 BLUE 5 colour linearly increase from no-light to maximum intensity	18	/	0.055		
19 / 0-255 White4 colour linearly increase from no-light to maximum intensity 20 / 0-255 Red5 colour linearly increase from no-light to maximum intensity 21 / 0-255 GREEN5 colour linearly increase from no-light to maximum intensity 22 / 0-255 BLUE 5 SILUE 5 S			0-255		
20 / 0-255 Red5 colour linearly increase from no-light to maximum intensity 21 / GREEN 5 GREEN 5 GREEN 5 colour linearly increase from no-light to maximum intensity 22 / 0-255 BLUE 5	19	/	0-255		
21 / GREEN 5 G	00	,			
21 / 0-255 GREEN5 colour linearly increase from no-light to maximum intensity 22 / 0-255 BLUE 5 colour linearly increase from no-light to maximum intensity White 5	20	/	0-255	i	
U-255 GREENS colour linearly increase from no-light to maximum intensity BLUE 5 BLUE 5 BLUE 5 colour linearly increase from no-light to maximum intensity	21	1	0.055		
22 / 0-255 BLUE5 colour linearly increase from no-light to maximum intensity	—		U-255		
White 5	22	1	0-255		
	20	,	5 200	i	
/ 0-255 White5 colour linearly increase from no-light to maximum intensity	23	1	0-255		
24 / RED 6	24	1			
U-255 Red6 colour linearly increase from no-light to maximum intensity			0-255		
GREEN 6 O-255 GREEN 6 colour linearly increase from no-light to maximum intensity	25	1	0-255		
PLUE 6	000		200	i	
26 / 0-255 BLUE6 colour linearly increase from no-light to maximum intensity	26	1	0-255		
27 / White 6	27	1			
U-255 White6 colour linearly increase from no-light to maximum intensity			0-255	i	
RED 7 Red7 colour linearly increase from no-light to maximum intensity	28	1	0-255		
GREEN 7			200		
29 / 0-255 GREEN7 colour linearly increase from no-light to maximum intensity	29	1	0-255		

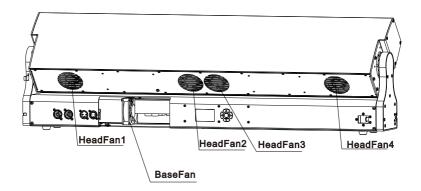
30	64 Channel	19 Channel	DMX	Function	Note
0.255 ShuEF colour linearly increase from no-light to maximum intensity White 7 colour linearly increase from no-light to maximum intensity RED 8 0.255 Red8 colour linearly increase from no-light to maximum intensity RED 8 Red8 colour linearly increase from no-light to maximum intensity RED 9 RED 10					
31	30	1	0-255	BLUE7 colour linearly increase from no-light to maximum intensity	
0-255 Reb Re	31	1	l	1	
32	ļ .		0-255		
33	32	1	0.255		
33			U-Z00		
34	33	1	0-255		
34	0.4	,	0 200		
35	34	1	0-255		
0.255 White8 colour linearly increase from no-light to maximum intensity RED 9 Red 9 colour linearly increase from no-light to maximum intensity GREEN 9 GREEN 10 GREEN 11 GREEN 12 GREEN 12	35	,		White 8	
36	35		0-255		
37 / 0.255 Red9 colour linearly increase from no-light to maximum intensity 38 / 0.255 BLUE9 39 / 0.255 White 9 39 / 0.255 Red10 colour linearly increase from no-light to maximum intensity 40 / 0.255 Red10 colour linearly increase from no-light to maximum intensity 41 / 0.255 Red10 colour linearly increase from no-light to maximum intensity 42 / 0.255 GREEN10 colour linearly increase from no-light to maximum intensity 43 / 0.255 SLUE10 colour linearly increase from no-light to maximum intensity 44 / 0.255 SLUE10 colour linearly increase from no-light to maximum intensity 45 / 0.255 SLUE10 colour linearly increase from no-light to maximum intensity 46 / 0.255 Red11 colour linearly increase from no-light to maximum intensity 47 / 0.255 SLUE11 colour linearly increase from no-light to maximum intensity 48 / 0.255 SLUE11 colour linearly increase from no-light to maximum intensity 49 / 0.255 SLUE11 colour linearly increase from no-light to maximum intensity 48 / 0.255 SLUE11 colour linearly increase from no-light to maximum intensity 49 / 0.255 Red12 colour linearly increase from no-light to maximum intensity 49 / 0.255 Red12 colour linearly increase from no-light to maximum intensity 50 / 0.255 Red12 colour linearly increase from no-light to maximum intensity 49 / 0.255 Red12 colour linearly increase from no-light to maximum intensity 50 / 0.255 Red12 colour linearly increase from no-light to maximum intensity 51 / 0.255 Red12 colour linearly increase from no-light to maximum intensity 52 SLUE12 colour linearly increase from no-light to maximum intensity 53 Scenes 1 64 - 71 Invalid Scenes 1 75 Scenes 1 76 - 79 Scenes 9 77 Scenes 9 78 - 10 Scenes 10 78 Scenes 10 79 Scenes 11 70 Scenes 11 70 Scenes 11 71 Scenes 12 72 Scenes 10 73 Scenes 11 74 Scenes 15 75 Scenes 10 75 Scenes 10 76 Scenes 10 77 Scenes 10 77 Scenes 10 78 Scenes 10	36	1	0.055		
37	——		0-255		
38	37	1	0-255		
38			0-200		
39	38	1	0-255		
1	20	,			
40	39	1	0-255	White9 colour linearly increase from no-light to maximum intensity	
1	40				
41	70	,	0-255		
42	41	1	0.055		
42			U-Z55		
White 10 White 10 White 10 White 10 White 10 Colour linearly increase from no-light to maximum intensity RED 11 Red11 colour linearly increase from no-light to maximum intensity GREEN11 GREEN12 GREEN13 GREEN13 GREEN14 GREEN14 GREEN14 GREEN15	42	1	0-255		
43			0 200		
RED 11 Red11 colour linearly increase from no-light to maximum intensity GREEN11 GREEN12 GREEN12	43	1	0-255		
45	44	,			
45	***	/	0-255		
1	45	1			
## 10-255 BLUE11 colour linearly increase from no-light to maximum intensity			0-255		
White 11 White 11 White 11 Colour linearly increase from no-light to maximum intensity RED 12 Red 12 Colour linearly increase from no-light to maximum intensity GREEN 12	46	1	0.255		
## 1			0-200		
RED 12 Red 12 colour linearly increase from no-light to maximum intensity GREEN 12 GREEN 12	47	1	0-255		
1	40	,			
1	48	1	0-255	Red12 colour linearly increase from no-light to maximum intensity	
Seemes 1 Seemes 2 Seemes 3 Seemes 4 40 - 47 Seemes 5 Seemes 6 Seemes 1 Seemes 7 Seemes 8 Seemes 9 Seemes 1 Seemes 1 Seemes 1 Seemes 1 Seemes 9 Seemes 1 Seemes 1 Seemes 1 Seemes 1 Seemes 9 Seemes 1 Seemes 3 Seemes 4 Seemes 6 Seemes 6 Seemes 6 Seemes 7 Seemes 8 Seemes 8 Seemes 8 Seemes 9 Seemes 9 Seemes 1 Seemes 1 Seemes 8 Seemes 9 Seemes 1 Seemes 9 Seemes 1 Seemes 9 Seemes 1 Seemes 1 Seemes 8 Seemes 9 Seemes 1 Seemes 1 Seemes 9 Seemes 10	49	7			
Solution			0-255		
Seenes 1 Seenes 3 Seenes 4 40 - 47 Seenes 6 Seenes 7 64 - 71 Seenes 8 72 - 79 88 - 95 Seenes 10 88 - 95	50	1	0.055		
51			U-Z55		
CCT Invalid 20-255 2200K - 8000K	51	1	0-255	***	
52 8 0-19 Invalid 20-255 2200K - 8000K Inter Program 0 -7 Invalid 8 - 15 Scenes 1 16 - 23 Scenes 2 24 - 31 Scenes 3 32 - 39 Scenes 4 40 - 47 Scenes 5 48 - 55 Scenes 6 56 - 63 Scenes 7 64 - 71 Scenes 8 72 - 79 Scenes 9 80 - 87 Scenes 10 88 - 95 Scenes 10 88 - 95 Scenes 11 53 9 96 - 103 Scenes 12					
Inter Program	52	8	0-19		
0 - 7			20-255		
8 - 15			_		
16 - 23]	I	1		
24 - 31]	I			
32 - 39		l			
40 - 47]	I			
56 - 63]	I	40 - 47	Scenes 5	
64 - 71]	ı			
72 - 79		I			
80 - 87		I			
88 - 95 Scenes 11 53 9 96 - 103 Scenes 12]	I			
53 9 96 - 103 Scenes 12		I			
l l.= l	53	9			
		l			

64 Ch1	10 Ch 1	Dita	Dung+ion	No+-
04 Channel	19 Channel	DMX 112 - 119	Function Scenes 14	Note
		120 - 119	Scenes 14 Scenes 15	
		128 - 135	Scenes 16	
		136 - 143	Scenes 17	
		144 - 151	Scenes 18	
		152 - 159	Scenes 19	
		160 - 167	Scenes 20	
		168 - 175	Scenes 21	
		176 - 183	Scenes 22	
		184 - 191	Scenes 23	
		192 - 199	Scenes 24	
		200 - 207	Rainbow1	
		208 - 215	Rainbow2	
		216 - 223	Rainbow3	
		224 - 231	Rainbow4	
		232 - 239	Invalid	
		240 - 247	Invalid	
		248 - 255	Invalid	
			Program Speed	
54	10	0-127	slow to fast (without fade)	
		128-255	slow to fast (with fade)	
55	11	0-255	Dimmer of Back Color(for Program)	
56	12	0-255	Red of Back Color(for Program)	
57	13	0-255	Green of Back Color(for Program)	
58	14	0-255	Blue of Back Color(for Program)	
59	15	0-255	White of Back Color(for Program)	
		0 200	ZOOM left segment	
60	16	0-255	Zoom linearly moves from narrow to wide beam	
		0 200	ZOOM right segment	
61	/	0-255	Zoom linearly moves from narrow to wide beam	
		0-233	TILT	
62	17	0-255	Moving batten linearly tilts from 0° to 190°	
		0-233	TILT FINE	
63	18	0-255	Tilt Fine positioning	
		0-233	RESET	
		0 - 9	Free	
		10-19	System Reset	
		20-29	Tilt Reset	
		30- 39	Zoom Reset	
		40-49	Linear(Default)	
		50-59	Square	
		60-69	I-Square	
		70-79	SCurve	
		80-89	1000 Hz	
		90-99	3600 Hz	
		100-109	7200 Hz	
		110-119	25000 Hz	
0.4	40	120-129	LED Flip on	
64	19	130-139	LED Flip off	
		140-149	Fast dimmer	
		150-159	Smooth dimmer	
		160-209	Free	
		1	Enable DMX Controller Fix the White Balance.	
			In the extended mode, TiltCH==127 and Tilt FineCH ==127 and ProgramCH ==0 and Program speedCH == 127, keep it still for 3	
		210-219	seconds, then turn on the console to correct the white balance	
			and continue to keep the conditions unchanged (vertical==127 and	
			vertical trim==127 and built-in program==0 and built-in built-in	
			program speed==127)	
		220-229	Save the WhiteBalance Value & disable DMX Controller Fix the	
			WhiteBalance.	
1	1	240-249	Fan&Zoom fast mode	
l		250 - 255	Fan&Zoom silence mode	

6.Electrical Connection Diagram



The position of each fan of the fixture:



7.Troubleshooting

Following are a few common problems that may occur during operation. Here are some suggestions for troubleshooting:

A. The unit does not work, no light and the fan does not work

- Check the connected power.
- Measure the voltage.
- Check the power indicator to see whether it can be lit up or not.

B. Not responding to the DMX controller

- Check whether the DMX connectors and the DMX cables are connected correctly.
- Check whether the DMX address is correctly set.
- If the intermittent DMX signal problem occurs, check whether the XLR socket and the signal cable are well connected.
- Try it with another DMX controller.
- Check whether the DMX cables run near or alongside to the high-voltage cables, which may damage or interfere with the signal circuit.

8. Fixture Cleaning

It is absolutely essential that the fixture is kept clean to ensure the maximum light-output and allow the fixture to function reliably throughout its life. The fixture must be cleaned regularly to avoid dust, dirt and smoke-fluid residues building up on or within the fixture. The cleaning frequency depends on the application environment. Clean the fixture immediately if the dust enters it to avoid damage to the optical lens due to excessive dust.

- * A soft lint-free cloth moistened with any good glass cleaning fluid is recommended, under no circumstances should solvents be used.
- * Always dry the parts carefully.
- * Clean the external optical lens at least every 20 days and the internal optical lens every 30 days.

CAUTION!!!

Disconnect from mains before starting maintenance operation.

9. Duty exonerative and copyright protectio

- * Light source belongs to consumption products, not within the scope of warranty.
- * The manufacturer shall not bear any responsibility for any damage caused by failure to operate in accordance with this instruction.
- * All the information in this manual shall be interpreted by the manufacturer.
- * All the information in this manual shall not be copied without permission.
- * The data contained in this statement are subject to change in the future without prior notice.